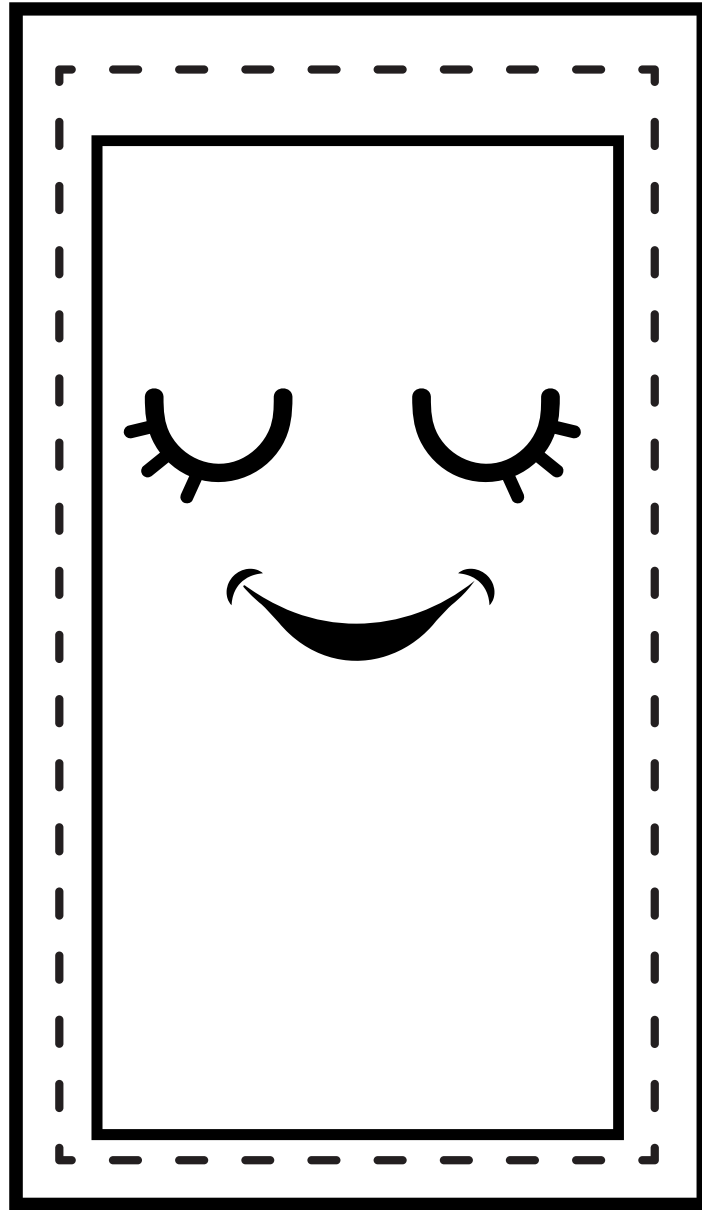


# TRACE IT!



rectangle

rectangle rectangle